



Legislation Details

File #: 2023-0719-E **Version:** 1 **Name:**
Type: Ordinance **Status:** Enacted
File created: 10/10/2023 **In control:** City Council
On agenda: 11/28/2023 **Final action:** 11/28/2023
Effective date: 11/30/2023

Title: ORD re a Partial Ad Valorem Property Tax Exemption for Rehab of a Historic Landmark Site Desig by Ord 2003-1410-E at 218 W Church St, Owned by 218 W Church LLC; Prov for Exemption from that Portion of Ad Valorem Taxation Levied by the City on 100% of the Increase in Assessed Value Resulting from the Qualifying Improvement Proj, Pursuant to Sec 780.303, Ord Code; Prov for an Exemption Period of 10 Yrs Beginning on January 1st of the Yr Following the Yr in Which the Council Enacts this Ord, Pursuant to Sec 780.304, Ord Code (Lopera) (Introduced by NCSPHS) (Co-Sponsor CM Peluso)
10/10/23 CO Introduced: NCSPHS, F
10/16/23 NCSPHS Read 2nd & Rerefer
10/17/23 F Read 2nd & Rerefer
10/24/23 CO PH Read 2nd & Rerefer
11/20/23 NCSPHS Amend/Approve 6-0
11/21/23 F Amend/Approve 7-0
11/28/23 CO Amend/Approve 16-0-1 (Salem)
Public Hearing Pursuant to Ch 166, F.S. & C.R. 3.601- 10/24/23

Sponsors: Neighborhoods, Community Services, Public Health a, Jimmy Peluso

Indexes: FINANCE, NCSPHS

Code sections:

Attachments: 1. 2023-719 Original Bill, 2. 2023-719 Bill Summary, 3. 2023-719 NCSPHS Amd.pdf, 4. 2023-719-E

Date	Ver.	Action By	Action	Result
11/28/2023	1	City Council	Amend/Approve	Pass
11/21/2023	1	Finance Committee	Amend/Approve	Pass
11/20/2023	1	Neighborhoods, Community Services, Public Health and Safety Committee	Amend/Approve	Pass
11/7/2023	1	Finance Committee	Amend/Approve	
11/7/2023	1	Finance Committee	Defer	
11/6/2023	1	Neighborhoods, Community Services, Public Health and Safety Committee	Defer	
10/24/2023	1	City Council	PH Read 2nd & Rerefer	Pass
10/17/2023	1	Finance Committee	Read 2nd & Rerefered	
10/16/2023	1	Neighborhoods, Community Services, Public Health and Safety Committee	Read 2nd & Rerefered	
10/10/2023	1	City Council	Introduced to City Council and assigned	Pass