



Legislation Details

File #: 2020-0245-W **Version:** 1 **Name:**
Type: Ordinance **Status:** Withdrawn
File created: 5/12/2020 **In control:** City Council
On agenda: 7/28/2020 **Final action:** 7/28/2020

Effective date:

Title: ORD MC-Relating to the Powers of the City Council & JEA; Setting a Public Referendum; Creating a New Sec. 4.04 & Amending Sec. 21.08 of the Charter of the City of Jax , in order to require that no Bonus or Incentive Program shall be Implemented unless Apvd Annually by the City Council; Providing for Referendum Approval; Providing for a Financial Impact Statement to be Developed & Placed on the ballot; Directing the Supervisor of Elections to Place the Referendum Question on the 2020 General Election Ballot on 11/3/2020. (Sidman) (Introduced by CM Salem)
5/12/20 CO Introduced: TEU, F, R
5/18/20 TEU Read 2nd & Rerefer
5/19/20 F Read 2nd & Rerefer
5/19/20 R Read 2nd & Rerefer
5/26/20 CO PH Read 2nd & Rerefered;TEU,F,R
7/20/20 TEU Withdraw 7-0
7/21/20 F Withdraw 7-0
7/21/20 R Withdraw 7-0
7/28/20 CO Withdrawn 17-0
Public Hearing Pursuant to Chapt 166, F.S. & CR 3.601 – 5/26/20

Sponsors: Ron Salem

Indexes: FINANCE, RULES, TEU

Code sections:

Attachments: 1. 2020-245 Original Bill.pdf, 2. 2020-245 Bill Summary, 3. 2020-245-W.pdf

Date	Ver.	Action By	Action	Result
7/28/2020	1	City Council		
7/21/2020	1	Finance Committee	Withdraw	Pass
7/21/2020	1	Rules Committee	Withdraw	Pass
7/20/2020	1	Transportation, Energy & Utilities Committee	Withdraw	Pass
6/16/2020	1	Rules Committee	Defer	
6/16/2020	1	Finance Committee	Defer	
6/15/2020	1	Transportation, Energy & Utilities Committee	Defer	
6/2/2020	1	Rules Committee	Defer	
6/2/2020	1	Finance Committee	Defer	
6/1/2020	1	Transportation, Energy & Utilities Committee	Defer	
5/26/2020	1	City Council	PH Read 2nd & Rereferred	
5/19/2020	1	Rules Committee	Read 2nd & Rereferred	

5/19/2020	1	Finance Committee	Read 2nd & Rerefered	
5/18/2020	1	Transportation, Energy & Utilities Committee	Read 2nd & Rerefered	
5/12/2020	1	City Council	Introduced to City Council and assigned	Pass