

## City of Jacksonville

## **Legislation Details**

File #: 2023-0324-E Version: 1 Name:

Type: Ordinance Status: Enacted

File created: 5/9/2023 In control: City Council

On agenda: 6/27/2023 Final action: 6/27/2023

**Effective date:** 6/30/2023

Title: ORD-MC Concerning Ch 656 (Zoning Code), Ord Code; Amend Pt 12 (Landscape & Tree Protection

Regulations), Subpart B (Tree Protection), Sec 656.1208 (Enforcement; Violations & Penalties;

Stopping Work, Correction of Violation), to Create & Add Settlement Policy Criteria Auth the Reduction of Certain Fines Imposed for Violations of Pt 12 (Landscape & Tree Protection Regulations), Subpart B (Tree Protection), Differentiating btwn the Mitigation Payment & the Fine for Tree Removal Without a Permit, Replacing the Planning Commission with the Tree Commission as the Appropriate Forum for Appeals of Notices of Violations & Assessment of Fines Under Subpart B (Tree Protection); Prov for

Codification Instructions (Pollock & Grandin) (Introduced by CM Becton) (PD & PC Apv)

5/9/23 CO Introduced: R, LUZ 5/15/23 R Read 2nd & Rerefer 5/17/23 LUZ Read 2nd & Rerefer 5/23/23 CO Read 2nd & Rerefer

6/13/23 CO PH Only 6/20/23 R Approve 6-0 6/21/23 LUZ PH Approve 6-0 6/27/23 CO Approve 18-0

LUZ PH - 6/21/23

Public Hearing Pursuant to Ch 166, F.S. & C.R. 3.601-6/13/23

Sponsors: Danny Becton Indexes: LUZ, RULES

**Code sections:** 

Attachments: 1. 2023-324 Original Bill, 2. 2023-324 Bill Summary, 3. 2023-324 PD & PC Reports.pdf, 4. 2023-324-

E Scriv Corr

Date	Ver.	Action By	Action	Result
6/27/2023	1	City Council	Approved the Consent Agenda	Pass
6/21/2023	1	Land Use & Zoning Committee	PH Approve	Pass
6/20/2023	1	Rules Committee	Approve	Pass
6/13/2023	1	City Council	PH Only	Pass
6/6/2023	1	Land Use & Zoning Committee	Defer	
6/5/2023	1	Rules Committee	Defer	
5/23/2023	1	City Council	Read 2nd & Rerefered	Pass
5/17/2023	1	Land Use & Zoning Committee	Read 2nd & Rerefered	
5/15/2023	1	Rules Committee	Read 2nd & Rerefered	
5/9/2023	1	City Council	Introduced to City Council and assigned	Pass